

Roll5 Dice Game

Roll5 is a wonderful and easy review game for Classical Conversations.

I printed my board game on cardstock and laminated it.
(I can't recommend [this laminator](#) enough – and it's economical!)

You'll need a lot of dice. I was surprised how much dice cost at the store.

I found a great [colored set online](#) for a much better price.

If you want to spice up your rolling, use a [dice boot/tower](#) for even more fun!



Game Equipment:

- game board
- 5 dice
- [dice boot](#) (optional)
- Foundations Guide or memory flip book

Game Rules:

1. Divide class into groups (pairs work well) keep as a main group.
2. Students take turns rolling 5 dice.
3. Look at the dice to see which number is most represented. Use the key at the bottom of the board to determine which question they should answer. For example, if 2, 5, 5, 1, 6 are rolled, the student will get a Math question.
4. If a student rolls a "yahtzee" (all 5 with the same number), they can ask the tutor/parent a question from that subject.

ROLL 5 DICE

YOU ROLLED	1	2	3	4	5	6	all different	two pairs
YOUR QUESTION	History	Geography	Latin	Science	Math	English	Timeline	Your Choice!